## Lecture description: Software Product Lines

*Master course (6 ec)* Course code: NWI-IMC059

**Content**. Customization allows software companies to tailor their products to diverse application contexts and market segments. Software product lines are a key technology for the development of customized software at scale. When developing software product lines, the aim is to keep the code base maintainable, while at the same time reducing development costs. Maintaining a software product line can also give rise to unique challenges during software analysis and testing, especially when the number of customizable variation points is large, leading to an astronomically large space of possible products.

## Learning outcomes. Students are able to:

- 1. reason about advantages and disadvantages of classic as well as advanced programming methods, including preprocessors, version control systems, components, frameworks, aspect-oriented programming and feature-oriented programming
- 2. evaluate, select and apply programming methods, particularly with regard to the development of software product lines
- 3. develop a configurable system by using advanced programming methods with their available tool support, including specialized IDEs, configuration tools and modeling tools
- 4. reflect on characteristics of configurable systems, the use of software product line methods, and the implications for the development process

**Topics**. The following topics are taught in the course:

- Introduction to the problem of developing complex, customized software systems using the example of embedded database management systems
- Modeling and implementation of software product lines
- Reiteration of basic concepts of software technology, including: cohesion, scattering and tangling, information hiding and modularization
- Introduction to various classic and modern languages and tools for developing software product lines, including: preprocessors, frameworks, components, feature modules, aspects, collaborations and roles
- Comparison of basic concepts, methods, techniques and tools supporting the considered approaches.
- Critical discussion of advantages and disadvantages of the individual approaches as well as their relationship to each other.
- Further topics: non-functional properties, analysis of product lines, feature interactions, modeling

Prerequisites. Basic programming skills in Java (required) and C (optional).

Literature. The course is largely based on the following textbook:

• Apel, S., Batory, D., Kästner, C., & Saake, G.: *Feature-oriented software product lines*. 2013. Springer-Verlag Berlin.

In addition, to cover recent developments in the field, current research papers will be read and discussed.